

## 2024 Gardena Optimist Golf Tournament Rules



Short Version of the Rules (see long version for more details):

- 1. Scoring shall be per the Peoria Handicap System.
- 2. Men play from White (Middle) tees, women from Red (Forward) tees.
- 3. 4 Person Scramble
- 4. From selected shots players play from 1 club length not nearer to hole. Ball cannot be moved from rough or hazards.
- 5. Mark the selected ball on the putting green. Each player is to attempt the putt from the same spot, within 3 in. no closer to the hole. The first ball to go in is counted for the team score. If no player makes the putt, mark the best remaining putt and all team members are to putt from there.
- 6. The team must use <u>at least four</u>, but <u>not more than 5 drives</u> from each team member.
- 7. Double bogey is the maximum score on each hole.
- 8. The official team scorecard shall be marked for each hole as (-) for par +1 for bogey, -1 for birdie, etc. +2 (double bogey) is the maximum score recordable.
- 9. There are no fivesomes allowed. If a team has 3 players, members take turns, in the order listed on scorecard, taking extra shots for the missing player on each hole. Only the 1<sup>st</sup> shot on par 3s qualify for CPs. All golfers qualify for Hole-In-One Prizes.
- 10. A maximum of five mulligans can be purchased for personal use only. Mulligans can be used anywhere but cannot be used on Tee shots on par 3 holes.
- 11. CP (Closest to the Pin) Contest: Only entered players paying the \$10 fee are eligible.
- 12. Play 'Ready Golf' and keep up with the group in front of you. We all want to finish the round in a timely fashion (before dark). **HAVE A GOOD TIME!!**
- 13. Decisions of the Golf Committee are final.

## Long Version of the Rules:

- 1. Scoring shall be per the Peoria Handicap System.
- 2. Men play from White (Middle) tees, women from Red (Forward) tees.
- 3. Format is a modified four-person scramble. All four team members tee off on each hole and then decide which tee shot they like best and mark the spot. All four players can then play from the spot of the selected shot and into the hole.
- 4. From selected shots, each player can place the ball within one club length, no closer to the hole. If the ball that the team selects is in a hazard (bunker or water), or in the rough, or out of bounds, you cannot drop the ball outside the hazard or rough, even if relief is within one club length away. If the ball selected is in a sand bunker, everyone must hit from the sand bunker within one club length. You can rake the bunker after each shot. If the ball selected was in the water, drop out under USGA Rules procedures and add a penalty stroke for each player hitting from the drop. A ball hit out of bounds is usually not selected, but if it is, the players all must re-hit from where the ball was hit before it went out of bounds, and each player must add a "stroke and distance penalty" (2 strokes).
- 5. Mark the selected ball on the putting green. Each player is to attempt the putt from the same spot, within 3 in, no closer to the hole. The first ball to go in is counted for the team score. If no player makes the putt, mark the best remaining putt and all team members are to putt from there.
- 6. The team must use <u>at least four</u>, but <u>not more than 5 drives</u> from each team member.
- 7. Double bogey (+2) is the maximum team score on any hole. Teams that reach a score of double bogey on a hole are to pick-up and move on to the next tee.
- 8. The official team scorecard shall be marked for each hole as (-) for par +1 for bogey, -1 for birdie, etc. +2 (double bogey) is the maximum score recordable.
- 9. There are no fivesomes allowed. All golfers qualify for Hole-In-One Prizes. If a team has only three players, one player will play two shots, to take the place of the missing player. The three players must take turns, in the order listed on scorecard, hitting for the missing player for each hole, so over 18 holes, each of the three players must play for two players on a total of six holes. On par 3 holes, the player playing 2 shots can use either shot for the team score, but only the 1<sup>st</sup> is eligible for the CP or Hole-In-One Prize.
- 10. Each player can purchase a maximum of five Mulligans for personal use only. Mulligans can be used anywhere except on Tee shots of par 3s.
- 11.CP (Closest to the Pin) Contest: Only entered players paying the \$10 fee are eligible.
- 12. Play 'Ready Golf' and keep up with the group in front of you. We all want to finish the round in a timely fashion (before dark). **HAVE A GOOD TIME!!**
- 13. Decisions of the Golf Committee are final.